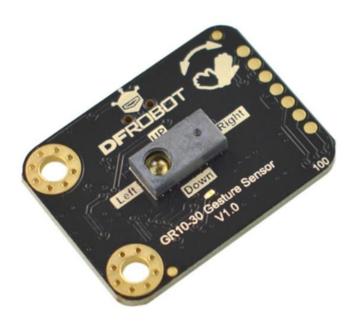


Overview

This GR10-30 gesture sensor is capable of recognizing 12 hand gestures: move up, down, left, right, forward & backward, rotate clockwise & counterclockwise, rotate clockwise & counterclockwise continuously, hover, and wave. And users can set parameters such as the gesture trigger distance, the hand rotation angle and hovering time that can be recognized, and the size of recognition window to get more accurate results. The GR10-30 features stable performance and high accuracy within sensing distance of up to 30cm.

The sensor is well suited to non-contact operation applications like gesture remote controllers, robot interaction, human-machine interface control, lighting control, and gesture game machine.



Order Code

Order Code	Brand	Description
E37002-001	DFRobot	Gravity: GR10-30 Gesture Sensor



Specification

Supply Voltage: 3.3V to 5VOperating Current: <10mA

I2C Address: 0x73Baud Rate: 9600

Maximum Recognition Distance: 30cm
Operating Temperature: 0°C to 70°C
Operating Humidity: 5%RH to 85%RH
Dimension: 22×30mm/0.87×1.18"

Application

- Gesture Remote Controller
- Robot Interaction
- Human-machine Interface Control

Feature

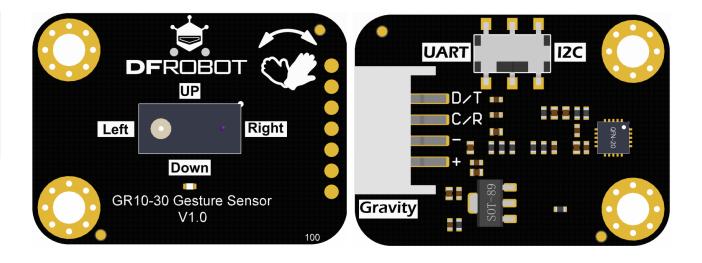
- Maximum Recognition distance of 30cm
- Capable of recognizing 12 gestures
- Configurable recognition threshold & other parameters
- Support UART & I2C communication



Board Overview

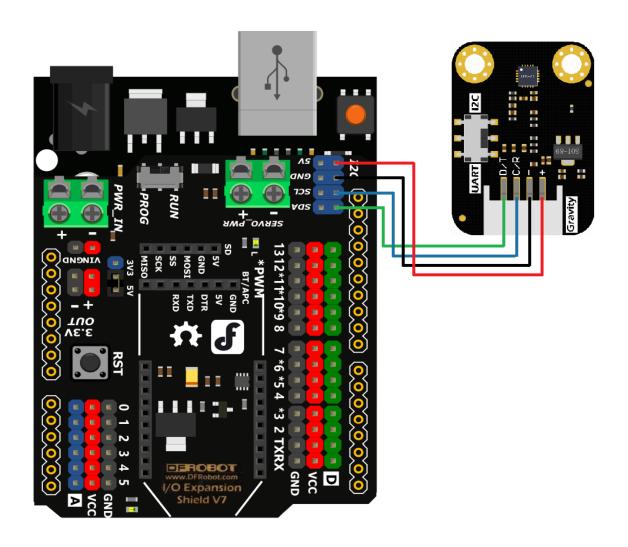
Num	Label	Description
1	+	Power +
2	-	Power -
3	C/R	I2C clock line/Serial receive
4	D/T	I2C data line/Serial transmit

LED: Light up when there is an object moving in the detection range, and black out if there is no object and when the object is stationary or the detection area is completely blocked for over 3s.





Connection Diagram





Sample Code 1 - Read gesture by polling

Read gesture by polling

Parameter Explanation

•gr10_30.setLeftRange(5);

When the detected hand moves five units to the left, it will be determined as "move left" gesture

Moving distance (cm)=(hand distance from sensor * Set parameter) / 25

•gr10_30.setUdlrWin(18, 11);

Set recognition area as 18*11 units

•gr10 30.setCwsAngle(4);

Rotating by 90° will be determined as "rotate" gesture

• The recognition distance for rotation gestures is about half of the maximum recognition distance.



Sample Code 1 - Read gesture by polling

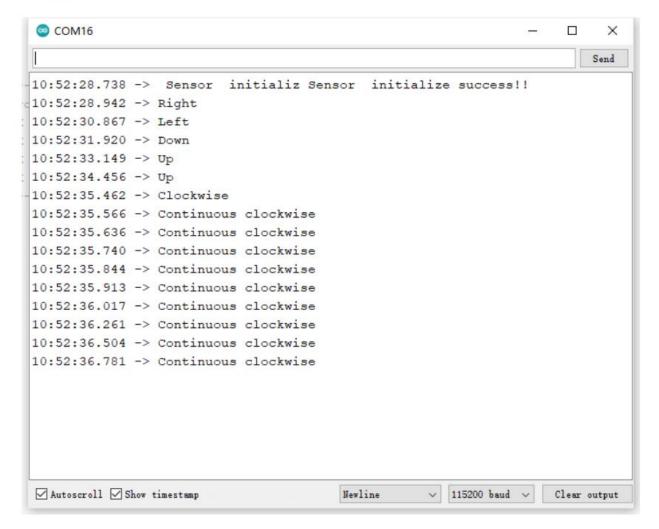
gr10_30.setLeftRange(5); gr10_30.setUdlrWin(18, 11); gr10_30.setCwsAngle(4);

Please click here to download sample code



Sample Code 1 - Read gesture by polling

Result





Main API Functions

Please click here to download main API functions



Revision History

Date	Revision	Change description
30/10/2025	1.0	Initial release